**Design Your Own City**

**Directions:** Read pages 102-106. Then you will create your own city. You create a blue print/ map of your city and turn it in for a grade.

You must include all of the elements listed below in order to receive full credit.

**You must answer the following questions:**

1. Choose an urban land use model to begin the map of your city. Page 103
2. Include all of required elements from the rubric below.
3. How would your city avoid **urban sprawl**?
4. Explain how **Central place theory** would apply to your city?
5. What would your city need in order to be considered a **world class city**?
6. What are two major problems your city will have to deal with?

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| --- | --- | --- | --- |
|  | **4pt** | **2pt** | **0** |
| **Map Title and Compass Rose** | **Included and Well Done**  The map includes a relevant title and accurate compass rose. | **Included**  The map has either a relevant title or a compass rose. | **Not Included**  The map does not have a title or an accurate compass rose. |
| **Streets and Street Names** | **Included and Well Done**  The map features parallel and perpendicular (grid) streets. Streets are named. | **Included**  The map does not feature parallel and perpendicular (grid) streets. Streets are not named. | **Not Included**  The map does not feature streets. |
| **Landmarks** | **Included and Well Done**  The map includes 5 landmarks (such as skyscrapers/parks/ museums) and a key. | **Included**  The map includes fewer than 5 landmarks and/or is missing a key. | **Not Included**  This map does not include landmarks and/or is missing a key. |
| **Map Key** | **Included and Well Done**  Map key is easy to find because it is titled and contained within a box. It contains a complete set of symbols. | **Included**  Key is missing a title or box, in addition to one or two symbols. | **Not Included**  Key is missing or lacks many symbols. |